
Defense Clicker Torrent Download [FULL]



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About This Game

Defense Clicker is an clicker game which will be soon F2P, with an tower defense theme and a few twists which make it very unique.

You have to build an defense line with towers and upgrade them to stay alive as long as possible. when you die the map resets but you get a few special points depending on how long you survived. With this points you can upgrade the power of your towers and many other things to stay longer alive. After a specific count of kills you can evolve to get stronger and beat more waves.

Features:

- Build towers
- Upgrade towers
- Upgrade several skills
- several gamemodes
- Weather System
- Day Night System
- Monster Stat Changes depending on Day/Night and Weather System
- Achievements
 - Heroes
 - Pets
 - many more

BUILD towers:

- Build several towers to defend your city against the monsters which want to destroy it

Upgrade towers:

- Upgrade your towers to make more damage, get higher possible towerlevels and stay longer alive

Upgrade several skills:

- reset your game status to get Prime Points to upgrade your baselive, towerbasdamage, gold income and several other things.

Several gamemodes:

- Normal mode and rage mode, fusable monsterlife and changable monster spawn difficulty

Weather system:

- randomly it starts to snow or rain ingame which changes at some montsers the hp, speed.....

Day-/Night system:

- The day night system changes slightly the darkness of the game

Reset and Evolution sytem:

- Reset your game to get the locked Prime Points with which you can earn Prime points to increase some reset resistant skills.

- If progress starts to get to slow make an evolutuion and reset the whole game (except evo skills) and buy evo to get much stronger.

Highscores, Achievements and more:

- Get Achievements for playing the game and beat the highscores of the other players

Title: Defense Clicker
Genre: Casual, Strategy, Early Access
Developer:
Albatros Softworks
Publisher:
Albatros Softworks
Release Date: 31 Oct, 2017

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Minimum:

OS: Windows Vista,7,8,8.1,10

Processor: Quadcore or higher

Memory: 2 GB RAM

Graphics: Geforce GTX 750 or higher

Storage: 500 MB available space

English







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We don't laugh about such games in Russia. Would definitely hide my IP to play it again.. you'll have more fun buying 4 bottles of 99p bleach. Extremely fun game with gender confused knuckleheaded romance that will make you roll on the floor with laughter.. I like it. The atmosphere, music and graphics are great. It reminds me that old Magic Carpet or whatever it was called in 90s. It needs more content though, some story, real challenge and other players (at least AI). There is too much mana in most levels - should be harder to obtain. And I wish the author kept it in a form of colored spheres\blobs instead of the sparkes. Also, I loved those balloons in the old game, they looked cool and more serious than the funny bears in this version) But, anyways, good job and I wish this project to continue.. If you are a friend of Vivian or her worst enemy, this game is still fun.

midst reporters, exorcists and police this game is a ghost house\balancing act between keeping people aware of your existance to stay alive, and not drawing too much attention in order to avoid losing your only link to the world of the living.

with total mod support, copyright-lite, you can change if if you don't like it.. Not worth it.

. Tons of bugs will welcome to you.

Achievements bugged, npc's are bugged etc.

This game has potential if they will fix it.

If you want to play arena based hack'n slash and doesn't care about bugs, you can try this game otherwise just save your money for other games.

Spears are op, crit isn't work on bows (if they will fix bows, then bows will be op). Think this games good?

Think again.. Its so good, and I wont stop till I have all the stars.

only played a little but the story got me hooked! very interactive gameplay and great atmosphere! here is my gameplay <https://www.youtube.com/watch?v=D8Z2vx128sU>. It is a fun game and runs fine also.. Really fun game to play with friends, there's not much of a learning curve to it and the requirements are low which makes it ideal for everyone to enjoy! Simple but good.. I'm currently still lost in this god damn giant hogwarts size of a school but i approve the Minotaur as the school janitor, he's doing a great job and he needs to know that.

Also Akko has 10/10 running animations and the soundtrack is a banger.

Witch/10. very interesting. Pros:

- Good Graphics
- Good Voice Acting
- Ok Story
- Good Spacepron
- Cool ship customization
- Bunch of resources to obtain and use for crafting and related activities.

Mediocre;

- You can route power to shield\power\engine, but it had little meaning in how combat goes. You're too slow at full engine to be useful. You have a lot of shield regardless. The regen is extremely slow at full shield power, and almost non existent otherwise. So both feel like out of combat micromanagement instead.
- Every fight is a cool massive light show but mindless slugfest of projectiles being spewed all over the place.
- The only option left is to put all power into Weapons. Then hold fire button and mouse over an enemy, release when the heat bar goes too high (2-3 seconds) then release 1 second. Rinse and repeat for a few minutes. And everything is dead.
- You have to fly up to every ship loot and hold down mouse button to pick up the spoils. This is generally how you interact with every non event object so far.

Cons:

- RNG Character creation, including your perks. Eg: Less shield, more firing rate, less accuracy, etc
 - RNG Character progression, you lose and gain perks at random
 - RNG Event choice\success, you throw a literal "dice roll" animated on the screen to see if your character notice the obvious hints in front of you, rather than giving meaning\control to the player's reactionary and context choices.
- This mean you can start the game and immediately receive a negative xp perk that last for an indefinite period of time.
- . this game does not simulate incredibly rich and stupid romans eating in excess with friends until they vomit to make room for more food, but i can still fully recommend buying this antiquity-themed city builder.. There is no point in buying CS:GO is this game does it better for much cheaper, the graphics are great, the gameplay is better 10/10 will play non-stop. This game is poppin but they really really want u to buy their DLC. I wasted credits on a vehicle via request support tab, tried to drive it and it wouldn't let me. A screen popped up telling me to buy the DLC in order to operate it as a crew member. Why even have it be spawnable if I can't drive it lmao

- Arma 2 had more vehicles and content
- AI in arma 3 is still\u2665\u2665\u2665\u2665but improved over Arma 2.
- Voice acting is alot better in arma 3
- Awesome scenery, Big maps
- Ghillie suits in the game kind of look like nugs of weed
- Seems to be optimized to a point, Lots of graphics options
- Workshop compatibility
- Immersive sounds just like arma 2
- Working Bipods
- More command options
- Much better Editor
- Faster loading times compared to Arma 2
- Some interesting features and scenarios. I like the music

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